

In-source Testing in Answer Set Programming Setup

```
$ mkdir decl24
$ cd decl24
$ python -m venv .env
$ source .env/bin/activate
$ git clone git@github.com:ejgroene/declarative2024.git
$ cd declarative2024
$ pip install .
```

type

or

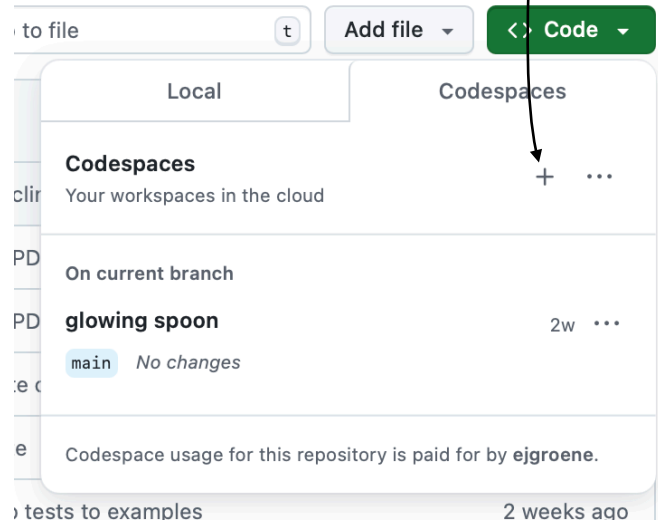
click

Instructions at:

<https://github.com/ejgroene/declarative2024>

or via:

<https://declarative.amsterdam/program>

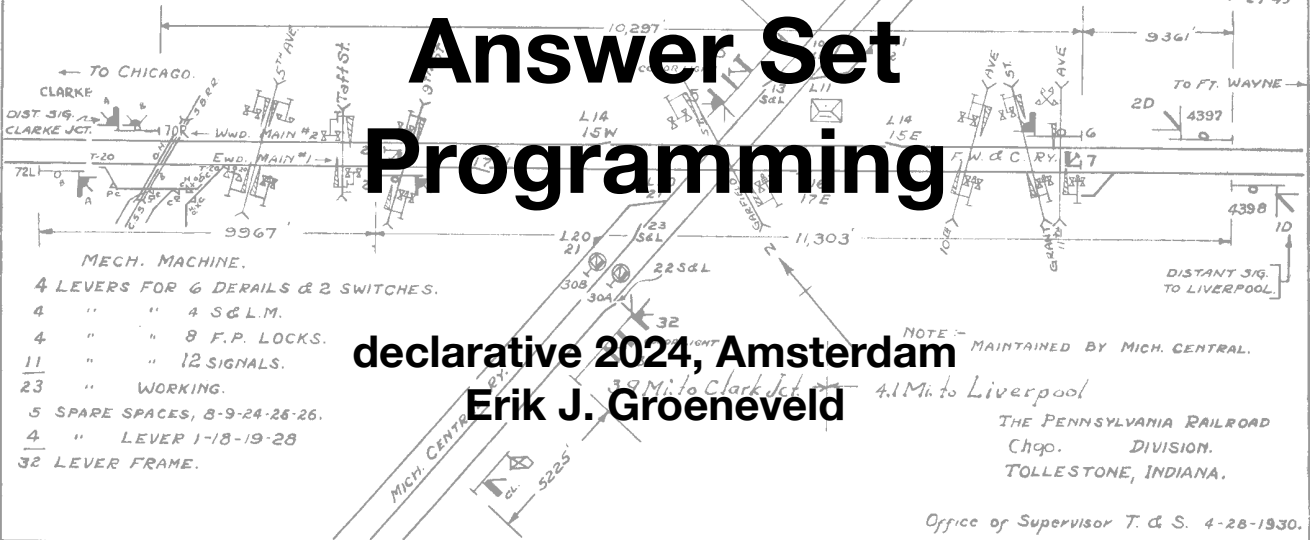


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In-source Testing in Answer Set Programming



declarative 2024, Amsterdam
 Erik J. Groeneveld

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- Who am I?
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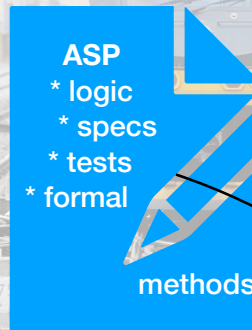


I love programming

- 1996: Baan R&D (research engineer)
 - 1999: Software Engineering Research Centre (SERC)
 - 2001: Owner of Seecr (search with Lucene)
 - 2024: Independent (finally)
- Programming Languages
 - (GW-)Basic
 - Pascal
 - C/C++
 - Python
 - Clojure
 - Answer Set Programming
- Metaprogramming
 - Efficiency
 - Size reduction
 - Patterns & idioms
 - Metaclasses
 - Integration
 - Extreme Programming
 - Push boundaries

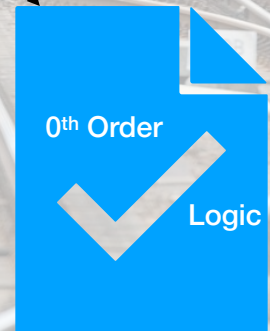
How it started...

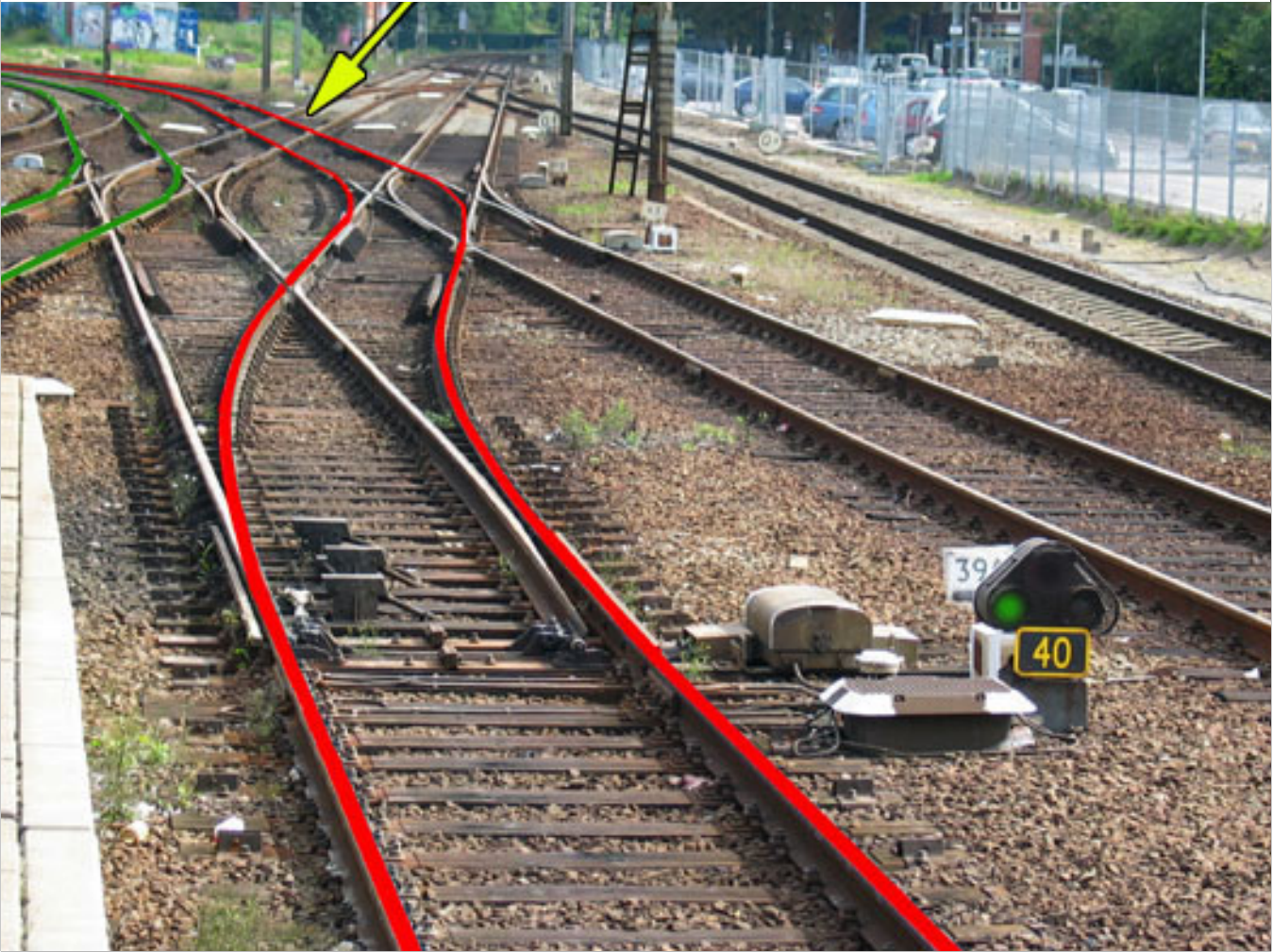
- Railway Interlocking
- 0th Order Logic
- Design Automation



cross-compile

- Formal Specification
- **Unit Testing**
- Formal Methods
- => Higher Order Logic





Higher order logic

```
normaal_voorwaarde_h(T, Rijweg) :-  
  rijweg_ingesteld(T, Rijweg),  
  bgz(T, Rijweg),  
  sectie_vrij(T, Rijweg, Sectie)      : rijweg_sectie(Rijweg, Sectie);  
  sts_passage(T, Rijweg, Wissel)     : flankzonebewaking(Rijweg, Wissel);  
  virtueel_h(T, Rijweg)              : vierdraadsAPB(Rijweg);  
  virtueel_d(T, Rijweg)              : rijrichtingskering_zonder_bloksein(Rijweg).
```

variables

sets
(such-that)

cross-compile

```
BOOL 190-192-H = (190-192-BGZ * 190-GZ-CS * 190-TP * 191-TP)  
BOOL 192-188-H = (189-TP * 190-TP * 191-TP * 192-188-BGZ *  
                  192-GZ-CS * 192-TP * A178-TP)  
BOOL 192-190-H = (174C-TP * 190-TP * 191-TP * 192-190-BGZ  
                  192-GZ-CS * 192-TP)
```

What is In-Source Testing?

- Put your test right **between** your code.
 - Same language/file/class/function/compilation unit
 - Runs on **every** import

real Python code



```
172
173 def sym2ids(body):
174     """ Create a set of id's for each free symbol in the body """
175     return {mk_id(h, t) for h, t in (get_time(s) for s in body.free_symbols)}
176
177
178 @test
179 def ids_for_symbols():
180     test.eq({'a(0)'}, sym2ids(sym('a'))) # simple symbol
181     test.eq({'a(0)', 'b(0)'}, sym2ids(sympy.And(sym('a'), sym('b')))) # compound symbol
182
```



```
import selftest
test = selftest.get_tester(__name__)
```

```
def area(w, h):
    return w * h
```

Python

```
@test
def area_basics():
```

```
// the implementation
export function add(...args: number[]) {
    return args.reduce((a, b) => a + b, 0)
}
```

Typescript

```
// in-source test suites
if (import.meta.vitest) {
    const { it, expect } = import.meta.vitest
```

```
59 #program test_normaal_voorwaarde_h(setup_rijweg32, base).
```

```
60 rijweg_ingesteld(0, rijweg32).
```

```
61 bgz(0, rijweg32).
```

```
62 sectie_vrij(0, rijweg32, ("A"; "B"; "C")).
```

```
63 assert(@all("vrij")) :- normaal_voorwaarde_h(0, rijweg32).
```

```
64 assert(@models(1)).
```

ASP

```
pub fn
  let
}
```

```
#[cfg(test)]
mod tests {
    use super::*;
```

Rust

```
#[test]
fn it_works() {
    let result = add(2, 2);
    assert_eq!(result, 4);
}
```

```
(:use 'closure.test)
```

```
(with-test
```

Clojure

```
  (defn my-function [x y]
    (+ x y))
  (is (= 4 (my-function 2 2)))
  (is (= 7 (my-function 3 4))))
```

separate piece

dependencies

facts

```
59 #program test_normaal_voorwaarde_h(-setup_rijweg32, base).
60 rijweg ingesteld(0, rijweg32).
61 bgz(0, rijweg32).
62 sectie_vrij(0, rijweg32, ("A"; "B"; "C")).
63 assert(@all("vrij")) :- normaal_voorwaarde_h(0, rijweg32).
64 assert(@models(1)).
65
```

ASP

call to Python
function

"Pooling"; expands to:
sectie_vrij(0, rijweg32, "A")
sectie_vrij(0, rijweg32, "B")
sectie_vrij(0, rijweg32, "C")

Why In-source?

- Reduce test code base **maintenance**
- Automatic and **deterministic** collection of tests (import)
- Automatic **subset** selection
- Easier **refactoring** (move code)
- **Intuitive** test shifting from unit/integration/system
- Test different **environments** (tests part of program)
- **Less framework'ish** in general (more control, less magic)

and now: ASP

Answer Set Programming

```
1 % choice soda.lp
2 beer; wine; soda.
3
4 % rules
5 drunk :- beer.
6  drunk :- wine.
```

```
Solving...
Answer: 1
soda
Answer: 2
wine drunk
Answer: 3
beer drunk
```

```
1 % available drinks party.lp
2 beverage(wine, 11).
3 beverage(beer, 5).
4 beverage(soda, 0).
5
6 % choice: party or not
7 { party }.
8
9 % when party, drink some
10 { drink(D, P) } :- party, beverage(D, P).
11
12 #show party/0.
13 #show drink/2.
```

- What we need today:
 - facts
 - rules & variables
 - constraints
 - conditional literals
 - aggregates
 - optimisation

↑
*explained when
we meet them*

```

1 % facts (atoms)
2 beer(valdieu, 8).
3 beer(radler, 0).
4 pils(gulpener, 6).
5 ale(kilkenny, 4).
6
7 % rule: head :- body
8 alcoholic(B) :- beer(B, _).
9
10 % disjunction
11 beer(B, A) :- pils(B, A).
12 beer(B, A) :- ale(B, A).
13
14 % conjunction
15 special(B) :- beer(B, A), A > 5.
16
17 % choice
18 { drink(radler, 0) }.
19 { drink(B, A) } :- beer(B, A).
20
21 % constraint, it cannot be that...
22 :- drink(B, A), A = 0.
23
24 % conditional literals ('such that')
25 specials(T) :- T = { beer(B, A) : special(B) }.
26
27 % output control
28 #show drink/2.
29 #show specials/1.

```

crash course ASP

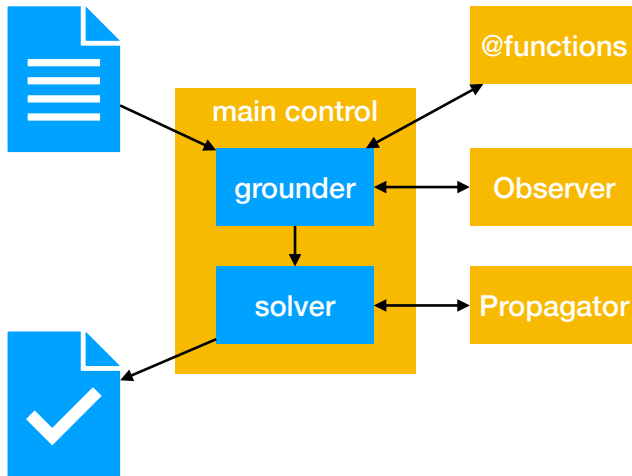
see Codespace

we'll repeat it when
we meet them again

see code base!

Potassco

- an ASP implementation by University of Potsdam
- Try it online: <https://potassco.org/clingo/run/>



- **API's**

- C++/Python/Lua
- Embedded #script
- Callout @function
- Intercept
 - Observer
 - Propagator
- Main control

```
1 #script (python)
2 from clingo import Function
3
4 def make_atom(name, arg):
5     return Function(name.name, [arg])
6
7 #end.
8
9 beverage(wine, 11).
10 beverage(beer, 5).
11
12 drink(@make_atom(B, P)) :- beverage(B, P).
```

How to test ASP?

a #program
named test_...

setup, fixtures etc

```
51
52 #program test_small_graph_of_three_nodes(base, general_checks).
53 edge(1, 2, 1). edge(2, 3, 1). edge(3, 1, 1).           % probl
54 assert(@all("3 nodes")) :- { node(N) } = 3.
55 assert(@any("steps")) :- { step(1,2; 2,3; 3,1) } = 3.
56 models(1).
57
```

expected models

@all:

be in every model

@any:

be in at least one model

asserts

ASP Test Idioms

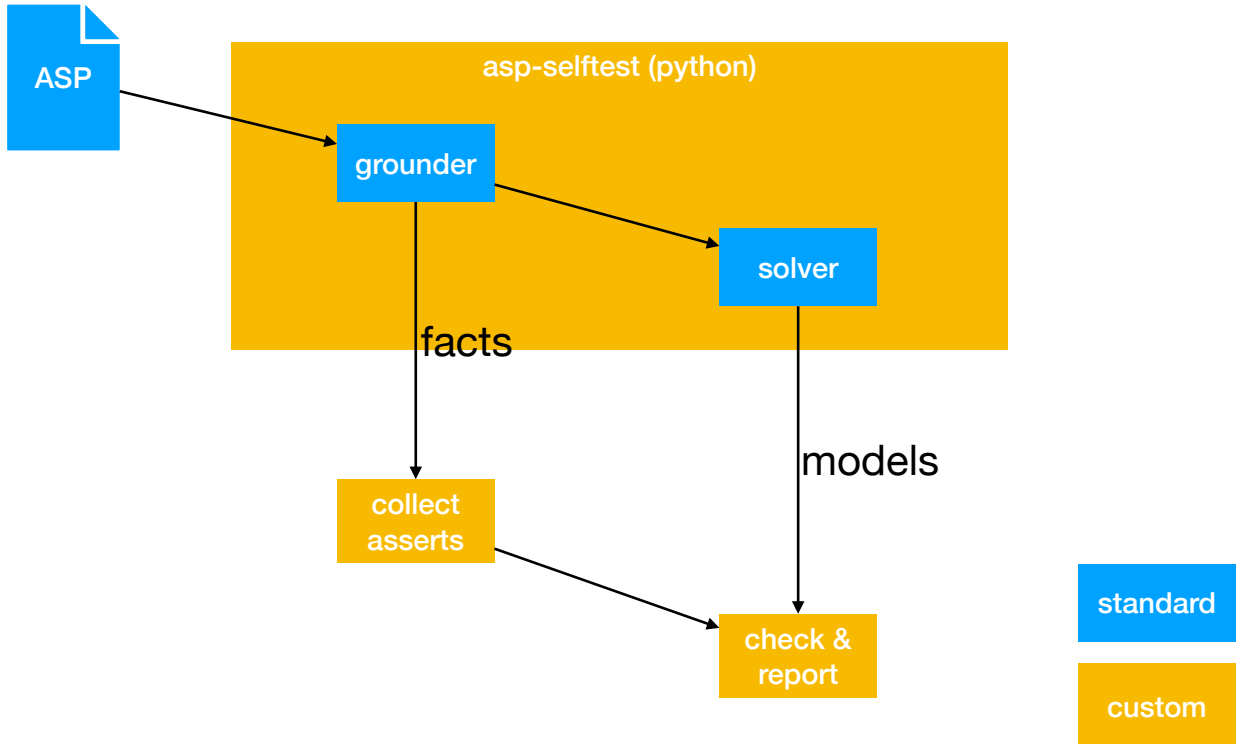
sets => aggregate

implicit aggregate #count

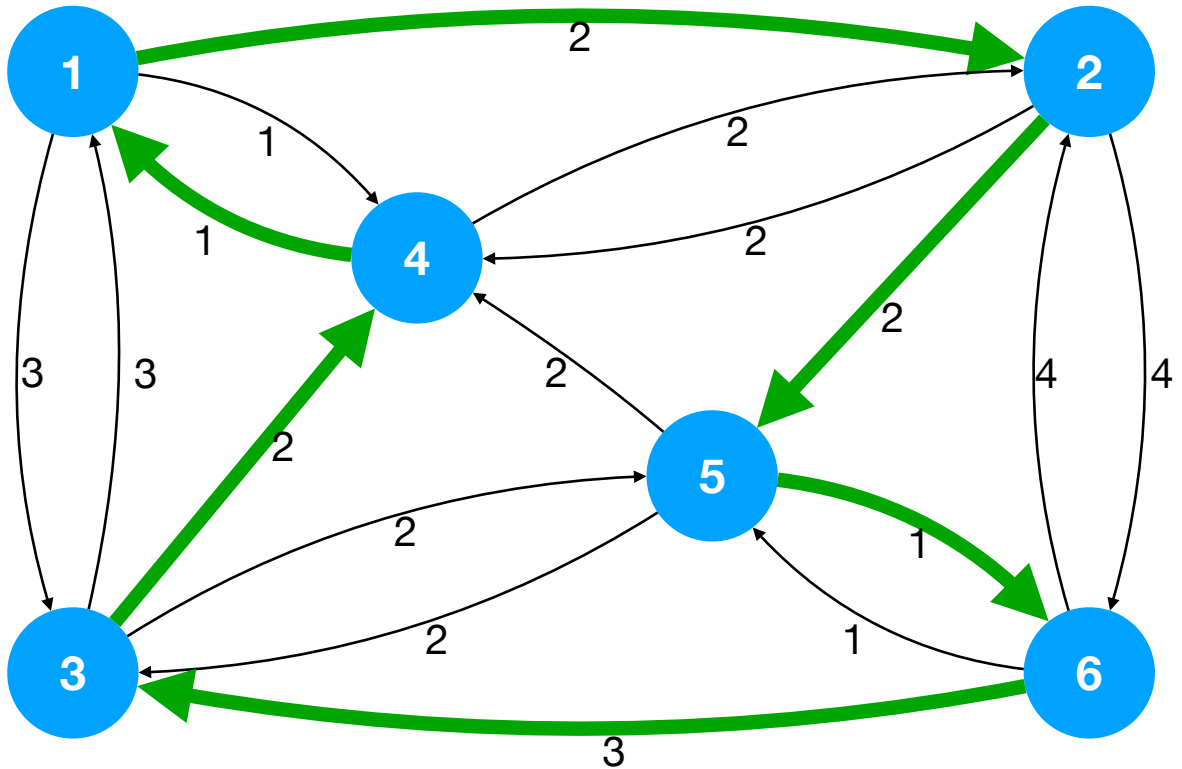
```
67  
68 #program test_single_node_graph(base, general_checks).  
69 edge(1, 1, 1).  
70 assert(@all("1 nodes")) :- { node(N) } = 1.  
71 assert(@any("steps")) :- { step(_, _) } = 0.  
72 models(1).  
73
```

{...} = 0 instead of 'not step(_, _)'

Design



Hamiltonian Path



Hands-On (after the break)

```
1 %%%%%% Problem Instance %%%%%%
2
3 % edge(From, To, Cost). We use facts.
4 edge(1 ,2 ,2). edge(2 ,4 ,2). edge(3 ,1 ,3). edge(4 ,1 ,1). edge(5 ,3 ,2). edge(6 ,2 ,4).
5 edge(1 ,3 ,3). edge(2 ,5 ,2). edge(3 ,4 ,2). edge(4 ,2 ,2). edge(5 ,4 ,2). edge(6 ,3 ,3).
6 edge(1 ,4 ,1). edge(2 ,6 ,4). edge(3 ,5 ,2).           edge(5 ,6 ,1). edge(6 ,5 ,1).
7
8
9 assert("6 nodes") :- { node(N) } = 6.
10 assert("incident in", N) :- node(N), edge(_, N, _).
11 assert("incident out", N) :- node(N), edge(N, _, _).
12 assert("valid costs", S, E) :- edge(S, E, C), C > 0, C < 10.
13 assert("minimal cost") :- #sum { C, A, B : step(A, B), edge(A, B, C) } < 12.
14
15
16 %%%%%% Problem Encoding %%%%%%
17
18 %%% Preparation %%%
19 % Infer nodes from edges. We use a simple disjunctive rule: head :- body.
20 node(N) :- edge(N, _, _). % variable N, wildcard _
21 node(N) :- edge(_, N, _). % disjunction/or
22
23
24 %%% Generation %%%
25 % Choose an arbitrary step. We use conditional literal ("such that") + choice
26 step(A, B) : edge(A, B, _).
27
28 % if you have one step, choose a connected one, but not back.
29 step(B, C) : edge(B, C, _), C <> A :- step(A, B).
30
31 % Path to given node via step's. We use a disjunctive rule with conjunction
```

hamiltonian-cycle-1.lp

We can't fix the test 'steps' because:

- first we need to understand the problem, so
- run the code with `clingo 0`
- there are 3 models with 3 paths
- our test asserts 1 specific path
- we cannot differentiate models

hamiltonian-cycle-2.lp

We number of steps issues a warning:

- first understand the problem:
- Clingo expands this rule for every node N.
- The rule gets instantiated (grounded) for every node N
- but the head remains the same every time
- so we get a disjunction!
- this is usually not intended, so it warns about it
- fix it by introducing N in the head, for example:

```
assert(@all("number of steps", N)) :- ...
```

```
37 assert(@all("number of steps")) :- { step(A, B) } = S, S = { node(N) }.
```

hamiltonian-cycle-3.lp

1/2 challenges:

1. relate steps and cost

- there must be a model with **specific** costs **and** steps:

```
assert(@any("steps and costs")) :-
```

```
    cost(11), { step(1,2; 2,5; 5,6; 6,3; 3,4; 4,1) } = 6
```

```
37 assert(@all("number of steps")) :- { step(A, B) } = S, S = { node(N) }.
```

hamiltonian-cycle-3.lp

2/2 challenges:

1. The challenge is to change the program so it accepts single node graphs.

Solution:

next slide

Solution:

1. only choose a step when more than 1 node:

```
step(A, B) : edge(A, B, _) :- { node(_) } > 1.
```

2. adjust the constraint on path:

```
:- node(N), step(_, _), not path(N).
```

3. relax the 'no self reference' assert by adding:

```
assert(@all("no self reference")) :- node_count(1).
```

4. allow for costs of zero in 'cycle costs':

```
assert(@all("cycle cost")) :-  
    node_count(N), cost(S), 0 <= S < 100.
```

5. only checks steps when more than 1 node:

```
assert(@all("number of steps", N)) :-  
    node_count(N), N = { step(A, B) }, N > 1.
```